



MAJORS DIVISION LEAGUE 2015

2015 CAPITOL LITTLE LEAGUE PLAYING RULES FOR MAJORS

(These rules are in addition to Little League Official Rules, and to the extent the following playing rules are inconsistent with the Little League Official Rules the latter are controlling.)

Majors Draft

1. All league-age 12 year olds are drafted first (the "12yo Draft"). The team which finished fourth in the regular season prior to the draft, including any interleague games, makes the first selection from eligible 12yo's, followed by the team which finished third, then second, then first. The 12yo Draft continues in the same order until all eligible 12yo's have been drafted. Following the 12yo Draft, the team which finished fourth in the regular season prior to the draft, including any interleague games, makes the first selection from all remaining eligible players followed by the team which finished third, then second, then first. The drafting of players continues in the same order until each team has filled its roster of the approved number of players.
2. No Majors team shall draft more than one (1) 9-year old in each year's draft.

Majors Division General Rules

The Majors division is competitive and no longer just instructional. The emphasis should be not only on winning, but rather playing the right way. Teach good sportsmanship, consistency, hustle, and being a good teammate. Winning should be a by-product of those teachings. All managers and coaches must be patient and exercise restraint with the umpires.

1. Home team occupies the 3rd base side of the field.
2. 30 minutes prior to the start of the game or as soon as the infield has been dragged and the grounds keeper has chalked the field, the Visiting team shall take the field first for 10 minutes of field warm ups. Then the Home team for 10 minutes. If there is less than the allotted time, the teams shall split the available time in half. Visitors first. Players from the team not taking fielding practice must be off the field. No exceptions. This is a safety issue. If the visiting team is not ready to take the field to warm up as soon as the field is chalked, it shall not affect the time set aside for the home team to use the field.
3. Prior to a team taking their infield, a line-up must be delivered to the official scorekeeper of the league. At least 5 minutes before the scheduled starting time,



the umpires and managers shall meet at home plate and discuss the ground rules. Lineup cards must be exchanged by both teams. The lineup cards must have each player's last name and number.

4. Only the Manager or acting Manager shall be permitted to engage the Umpires during the game. It is the Manager's responsibility to control the coaches, parents and children on his/her team.
5. There may be only 1 Manager and 2 coaches in the dugout during games.
6. Teams are responsible for staffing the concession stand prior to any game's start. The game will not start until that happens.
7. Home team is responsible for providing a base umpire.
8. Visiting team will be responsible for providing the official pitch count recorder for the game. Pitch count totals must be signed off by both managers immediately after the completion of the game.

Rosters

1. All Major League teams shall have 11 players on their active roster unless approved by the Player Agent and Major VP. If a player quits the team, then a replacement shall be promoted from the Minor A program within 1 week until the 4th week of the divisions opening game. Once rosters are locked, any player promoted from the Majors must come from the 11 year olds in Minor A.
2. All movement of players will be accomplished through the Player Agent in accordance with Little League International Rule(s).
3. Anyone not attending one tryout date may not be drafted into the Majors except 12 year olds who must be drafted to majors.
4. All returning major league players will remain with team from previous year.
5. Before rosters are locked, newly drafted players that opt not to play in Majors may decide to play in the Minor A division and will be replaced on a first come first served basis as contacted by the Player Agent.
6. 12 year old players may only be released from the Majors at the request and approval of the parent to the President and Player Agent approved by District II for safety reasons only.

Games

1. All games shall start on time per the times in the schedule. Any team not ready for play 15 minutes after the scheduled starting time shall forfeit.
2. Extra innings shall be played to declare a winner.



Pool Players

A pool of players from existing regular season teams can be created with players that are willing to participate in extra games during the regular season when teams face a shortage of rostered players for a regular season game. The intent of the Pool Player option is to eliminate the rescheduling of games and not to supplement a team's roster.

NOTE: Players may not be "borrowed" from an opponent. They must be assigned by the Player Agent.

Guidelines:

1. The league's Player Agent will create and run the pool. The league's Player Agent will use the pool to assign players to teams that are short of players on a rotating basis.
2. Managers and/or coaches will not have the right to randomly pick and choose players from the pool.
3. Pool Players must bat last in the line-up.
4. Pool Players must be used on a rotating basis.
5. The league's Player Agent will maintain that league's Pool Play List and report to the Division VP on a weekly basis any Pool Players used in games. The league's Player Agent will also provide details on any Pool Players skipped in the rotation. Pool Players who are skipped, due to sufficient reasoning, will be placed at the top of the list for the next game.
6. Managers/Coaches using Pool Players not assigned by the Player Agent or who do not properly notify the Player Agent will be subject to disciplinary action by the Board of Directors.

Implementation:

1. Pool Player lists should be submitted no later than the April Board meeting. The lists should contain those player names that are willing to participate in extra games during the regular season. Every regular season rostered player is eligible to be a Pool Player if he/she wants.
2. All players who wish to participate will be grouped alphabetically by last name.
3. The Player Agent will maintain the list..
4. When a team requests a Pool Player, the Player Agent will choose the player next on the list based on an alphabetical listing by last name.
5. When the Player Agent is not available, the Major VP will choose the player next on the list.



6. Under no circumstances may a player who is not listed as eligible as a Pool Player be used in a game. Such use of a non-listed player will result in an ineligible player and all appropriate provisions under rule 4.19 will be followed and could result in forfeiture of game. In addition, the offending Manager risks disciplinary action by the Board of Directors.

Safety

1. Players coaching 1st or 3rd base must wear a helmet.
2. There is no on-deck circle. All players must remain in the dugout during an at bat.
3. All male players must wear the metal, fiber or plastic type cup..

Substitutions

1. Substitutions, both defensive and offensive, must be given and confirmed by the manager to the umpire and the official scorer. Otherwise, the substitution may be deemed in violation of minimum play and/or substitution rules.
2. Position changes: Any changes to the pitching or catching position must be given and confirmed by the managers to the umpire and the official scorer. Otherwise, a team may be deemed in violation of a pitch count or maximum catching rule.

Field Maintenance

1. The Home team is required to rake and/or drag the field after each game, especially the area around each base, home plate and the pitcher's mound.
2. Both teams are responsible to clean up the garbage from their dugout.

Manager/Coaches

1. Only the Manager and the 2 Board approved assistant game coaches are permitted in the dugout. All other parents, practice coaches, scorekeepers, siblings, etc. should watch the game from the bleachers.
2. Managers/Coaches may not enter the field of play during the course of the game, except for the following: to coach the bases, to attend to an injured player, or after a time out has been called.

ALL OTHER RULES WILL BE IN ACCORDANCE TO THE LITTLE LEAGUE RULEBOOK.